



**East Region Soccer League  
U21 Regional By-Laws**

**ARTICLE 1: GENERAL**

- 1.1 A copy of the current Bylaws shall be posted on the ERSL web site
- 1.2 The League Executive shall inform Members of any changes to the Bylaws within seven (7) days of their adoption and a consolidated copy of the amended Bylaws, if any were adopted during the year, shall be provided to Members at the subsequent AGM

**ARTICLE 2. CATEGORIES AND DIVISIONS**

- 2.1 Subject to OSA Published Rules and the approved Terms of League Operation, the ERSL may operate Under 21 Male and Female Divisions in its Regional League.
- 2.2 Each Division of the Under 21 Regional League shall be comprised of no fewer than four (4) teams and no more than eight (8) teams. Any changes to this require the prior approval of the ERSL Board of Directors and/or the OSA in accordance with the OSA Published Rules.

**ARTICLE 3. MEMBERSHIP APPLICATIONS AND FEES**

- 3.1 Applications by clubs to play in the Under 21 Regional Division shall be made annually on the ERSL official application form, and received by the League no later than December 1st of the previous year.
- 3.2 Applications shall only be accepted if the required forms and other documents are properly completed, signed by a Club Officer, submitted within the prescribed deadlines and accompanied by the required fees. Acceptance of late applications shall be at the sole discretion of the ERSL Board of Directors.
- 3.3 The Club membership fees and bonds for the season as well as the Team fees, as determined by the League, shall be paid no later than December 1st of the previous year.
- 3.4 Withdrawals must be in writing and addressed to the ERSL. Clubs or Teams withdrawing after February 28<sup>th</sup> shall forfeit 100% of the Club and/or Team registration fees. Teams withdrawing after April 1<sup>st</sup> shall be assessed an additional fine equal to the team registration fee
- 3.5 Any club whose cheque is returned by the bank will be charged an administrative fee of \$50 in addition to any amount charged by the bank for NSF cheques.
- 3.6 The ERSL will schedule an interview for those clubs who submitted an application. A minimum of 3 people will form an interview panel which will be chaired by a member of the Board of Directors. The Board of Directors will offer league positions to the 8 teams who in the opinion of the interview panel offer the best application.

**ARTICLE 4. REGISTRATION OF PLAYERS AND TEAM OFFICIALS**

- 4.1 All players shall be registered with their Club's respective District Associations in accordance with the OSA Published Rules.
- 4.3 No player may register with more than one team in the ERSL.
- 4.4 A team may have no more than twenty five (25) players registered at any one time.
- 4.5 All players shall be in possession of an OSA Registrant Book bearing their picture and signature as well as the District Registrar's stamp to be eligible to play in any League game.
- 4.6 The deadline for placing a player on the Team roster is July 31st of each year.
- 4.7 Players may transfer to a Team by submitting a duly filled Application for Player Transfer to the appropriate District Association in accordance with OSA Published Rules.



#### **ARTICLE 5. COACHES AND OTHER TEAM OFFICIALS**

- 5.1 Each Team must appoint a Head Coach who must be fully certified as an OSA Senior Community Coach in order to qualify for appointment as a Team Head Coach in the ERSL.
- 5.2 All Coaches and other Team Officials shall be registered with their Club's respective District Associations in accordance with the OSA Published Rules.
- 5.3 A maximum of four (4) officials per Team (e.g. head coach, assistant coach, manager or trainer) may be registered.
- 5.4 Any team official whose name or signature appears on a game sheet is deemed to have participated in the game.

#### **ARTICLE 6. PLAYING UP AND TEMPORARY REGISTRATION PERMITS**

- 6.1 A Team may use players as "Call-ups" provided that:
  - a) The player is not registered with another Team playing in the Under 21 Division of the ERSL
  - b) The player is registered with a team affiliated with one of the District Associations within the East Region of the OSA and meets the age requirements of the Under 21 age group
  - c) The player is not currently suspended by any league or governing organization affiliated with the OSA.
  - d) All called-up players from another team in the same Club must be in possession of a Playing-up Permit (PuP) issued by the League. A player called up under the PuP system can only be called up six times per season. In addition to the Permit, an OSA Registrant Book shall be presented at the game in order for the player to be eligible to play.
  - e) All called-up players who are registered with a team in another Club must have a Temporary Registration Permit (TRP). A player called up under the TRP system can only be called up three times per season. In addition to the TRP, an OSA Registrant Book shall be presented at each game in order for the player to be eligible to play.
  - f) not more than three (3) players, playing as call-ups are allowed to play for a Team in any one League game.
  - g) Players in possession of a Trial Permit are not eligible to play in U21 games.

#### **ARTICLE 7. PLAYER VERIFICATION**

- 7.1 The checking of each player's OSA Registrant Book is Compulsory for all ERSL games and shall be performed 15 minutes before the scheduled start-time of the game.
- 7.2 All players and Team Officials participating in a game must be identified on the official game sheet, as supplied by the League. Only 18 players may be listed on the game sheet and are eligible to play in a game when they present their Registrant Booklet and applicable Permit. A Team Official must sign the Team's Game sheet; the signature shall certify the eligibility of all players and officials whose names appear on the game sheet, to participate in that game.
- 7.3 Each team will present its signed game sheet as well as all OSA Registrant Books and any Permits of those players participating in the game to a representative from the opposing team who will verify the Registrant Books and against the names on the game sheet.
- 7.4 After completion of this procedure, a Team Official will initial the game sheet in the appropriate box to certify that the card checking procedures were followed and return the game sheet to the Referee, who shall retain it.
- 7.5 The Referee will note all questions regarding a player's eligibility or the validity of a player's Registrant Book on the game sheet and the player concerned must sign and enter his / her date



- of birth on the game sheet. Moreover, if the validity of a player's Registrant Book is questioned, the Referee will retain the said Book and submit it to the League Office as per the procedures outlined in 9.2.
- 7.6 A player arriving after the player verification is completed may play but must report to the representative from the opposing team at or before halftime. A player arriving after the second half of the game has started is ineligible to play.
- 7.7 If a team fails to present its OSA Registrant Books prior to the start of the game, the game shall not be played unless the Team Officials from both Teams agree in writing to proceed with the game as scheduled and this is noted on the game sheet and countersigned by the Referee, otherwise the team that failed to produce its Registrant Books will be deemed to have forfeited the game. If both teams participating in a game fail to comply with this rule, no points shall be awarded to either team and each team will have one (1) loss added to its record.
- 7.8 Any player whose name does not appear on the game sheet or who does not have a valid OSA Registrant Book and applicable Permit is ineligible to play. Such players must change out of uniform and leave the players' bench or the Team's technical area.
- 7.9 Any Team that fails to produce a game sheet or its OSA Registrant Books and team Officials Identification Cards will be subject to a \$50 fine for each such occurrence. The said fine will be assessed against the Club. The team Officials may also be required to attend a Discipline Hearing.

#### **ARTICLE 8. PLAYER ELIGIBILITY**

- 8.1 No more than eighteen (18) players may be named (dressed) and participate in any game.
- 8.2 Where it comes to the attention of the league that one or more unregistered or ineligible players have allegedly participated in a game, the League may investigate and take appropriate disciplinary action.
- 8.3 Any team playing an unregistered player, or a player who is not registered with the team (excluding players playing with a valid Permit), or not eligible to play in that age division, or a player who is currently under suspension shall forfeit all the games in which such player participates and the game points shall be awarded to the opposing team(s). If both teams participating in a game fail to comply with this rule, no points shall be awarded to either team and each team will have one (1) loss added to its record.
- 8.4 Any Team playing an unregistered or ineligible player will be subject to a disciplinary hearing. The Team and its Officials will be assessed penalties that the Discipline Committee imposes in accordance with OSA Published Rules. Any applicable fines as per Annex A as well as bonds shall be assessed against the Club.
- 8.5 Any team playing an unregistered or ineligible or suspended player under the name of one of its other registered players shall forfeit all games where the name of the player whose identity was assumed appears on the game sheet. Any person aiding or abetting such action shall be subject to a disciplinary hearing. The Team, its Officials or players will be assessed penalties that the Discipline Committee imposes in accordance with OSA Published Rules. Any applicable fines as per Annex A as well as bonds shall be assessed against the Club.

#### **ARTICLE 9. SUBMISSION OF GAME REPORTS AND SCORES**

- 9.1 Each Coach shall be responsible for entering the game report, including the score, cards issued by the Referee as well as the Referee assessment on the ERSL website within twenty-four (24) hours of completion of the game. If the game report is not entered within seven (7) days, the team shall be fined \$50 and the ERSL will utilize the game sheet received from the Referee to complete the game report.



- 9.2 The Referee must enter the game report electronically on the ERSL website within twenty-four (24) hours of completion of the game as well as mail, fax or deliver to the League office the paper copy of all game sheets and permits as well as any player Registrant Book retained in accordance with article 7.5 within forty-eight (48) hours of the completion of the game. A Referee, who fails to submit the required documents within 96 hours of the date of the game, shall forfeit the payable game fee.

#### **ARTICLE 10. EQUIPMENT**

- 10.1 At each Regional League game, the home team shall put up two sets of nets and four corner flags whose height above ground must be at least five (5) feet. The home team shall also provide two size 5 game balls that are acceptable to the Referee. Failure of the home team to provide the required equipment shall result in fines as per Annex A. The said fines shall be assessed against the Club.
- 10.2 All Teams must register their regular and alternate Team colours with the League prior to the start of the League schedule. Where the Referee decides that the team colours conflict, the home team is required to change providing that the visiting team's colours are as filed with the ERSL and if not, the visiting Team shall change its shirts. The goalkeepers' jersey colour must be different from that of either team. It is the responsibility of the Coach of the Team that is required to change, to have alternate shirts available at each game and failure to do so shall result in fines as per Annex A. The said fines shall be assessed against the Club.
- 10.3 All players on the same team, except the goalkeeper, shall wear shirts of the same colour, which must be numbered on the back. Numbers must be at least eight inches in height. No two players may wear the same number. Player's numbers must be recorded on the game sheet and cannot be changed after the start of the game without the referee's permission.
- 10.4 Safety or protective equipment may be worn after inspection by the Referee and only if the Referee deems that the wearing of such equipment will not constitute a danger to other players.
- 10.5 Each team must have a first aid kit at each game.
- 10.6 The ERSL may set minimum field and equipment standards.

#### **ARTICLE 11. DURATION OF GAMES**

- 11.1 Games shall be two 45 minutes halves

#### **ARTICLE 12. RESPONSIBILITIES OF COACHES AND TEAM OFFICIALS**

- 12.1 The Home Team shall designate the bench or technical areas for each of the Teams, which shall be on the same side of the field. The bench or designated technical area shall start at a distance of five (5) meters and end (10) metres on either side of the centre line.
- 12.2 Only 18 players, and a maximum of four (4) Team Officials are permitted to sit on the Team bench or within the designated technical area. The names of all Team Official's who are at the game must appear on the game sheet and be signed by each Team Official. Names of team officials not present at the game should be removed from the gamesheet. All substitute players and Team Officials shall confine themselves to their designated technical or bench area as defined in 12.1.
- 12.3 A Club Head Coach or Technical Director may sit on the Team bench or within designated technical area providing that the limit of four (4) Coaches and Team Officials specified in 12.2 above is not exceeded at anytime during the game.
- 12.4 No Coach or Team Official may enter the field of play at any time without the prior approval of the Referee.
- 12.5 No Coach or Team Official has the right to withdraw their Team or any of their players from the field of play without the prior approval of the Referee.



- 12.6 Each Team shall ensure that its spectators sit on the side of the field opposite to the designated team benches/technical areas.
- 12.7 Clubs and Team Officials are fully responsible, at all times, for the conduct of their players, other Team Officials and spectators, at and in the vicinity of any game in which their Team participates and for any breaches of the ERSL Code of Conduct.
- 12.8 A player, Coach or other Team Official who tries or does impede, harass or otherwise intimidate a game official or opposing Team Officials, shall be subject to severe disciplinary action. The Team and its Officials will be assessed penalties that the Discipline Committee imposes in accordance with OSA Published Rules as well as any applicable League fines and bonds as per Annex A. The League fines shall be assessed against the Club.
- 12.9 In the event of an altercation on the field of play, anyone from the bench entering the field of play during the altercation, for whatever reasons, shall be subject to severe disciplinary action. The players and the Team Officials will be assessed penalties that the Discipline Committee imposes in accordance with OSA Published Rules and any applicable fines as per Annex A as well as any bonds shall be assessed against the Club.
- 12.10 Any suspended Team Official may not be present at or in the vicinity of the field for any League game throughout the period of his/her suspension. Failure to comply with this rule shall result in further disciplinary action and a \$50 fine for each such occurrence.

#### **ARTICLE 13. LEAGUE STANDINGS**

- 13.1 In all League games, three (3) points shall be awarded for a win and one (1) point for a tie. The Team with the most points, in each Division, at the end of the regular League schedule for the outdoor season shall be the Team that places first and shall be declared the League Champion for that Division.
- 13.2 A Team forfeiting a game or is found by the ERSL-Board of Directors to have defaulted or forfeited a game, shall lose the game by a score of 2-0 and the Team shall be assessed five (5) demerit points. Additional penalties and fines as per Annex A may be imposed by the ERSL-Board of Directors and will be assessed against the Club.
- 13.3 If two or more Teams are tied in points at the end of the League schedule:
  - a) The team with the most wins shall be declared the Division winner.
  - b) The team with the most points from head to head competition shall be declared the winner.
  - c) The Team with the highest goal difference in games between the tied teams shall be declared the winner.
  - d) If the position is relevant for determining division champion, a playoff shall be required between the tied teams, otherwise a coin toss will be used to determine final position

#### **ARTICLE 14. GAME START TIMES AND ABANDONED GAMES**

- 14.1 Teams are required to present themselves at the game field at least 30 minutes before the scheduled kick-off time and the home team shall ensure that the nets, corner flags and other necessary equipment are installed and ready before the scheduled kick-off.
- 14.2 Any Team that causes a game to be delayed beyond the scheduled kick-off time shall be subject to a \$25 fine, which shall be assessed against the Club.
- 14.3 Any team that fails to present itself at the game field within 20 minutes after the scheduled kick-off time or fails to field the minimum seven (7) players within 20 minutes after the scheduled kick-off time shall be considered to have failed to appear for a scheduled game. The Team must start the game immediately upon arrival of the seventh player if the player arrives within the prescribed 20-minute grace period.



- 14.4 At the end of the grace period, the Team shall forfeit the game to the opposing Team by a score of 2-0. The applicable fines as per Annex A as well as any bonds shall be assessed against the Club.
- 14.5 If both Teams fail to appear for a scheduled game, both teams will be fined as per 14.2. There shall be no points and no score for the game but each team will have one (1) loss added to its record.
- 14.6 The ERS L Board of Directors may order a defaulted or abandoned game rescheduled where, in its opinion:
- a) the defaulting Team(s) benefits from having defaulted or abandoned the game
  - b) a team other than the defaulting Team is adversely affected by the default.
- 14.7 If in the opinion of the Referee, a game should be abandoned due to adverse or dangerous weather such as in the case of electrical storms, unplayable field conditions or bad visibility, before the completion of  $\frac{3}{4}$  of the total regular playing time, the game shall be rescheduled. Games abandoned in the last  $\frac{1}{4}$  of the regular playing time shall be deemed as complete.
- 14.8 If a Referee decides to abandon a game at any time due to the actions of players, officials or spectators/supporters of a Team, the said Team shall be deemed to have forfeited the game. The game shall be automatically awarded to the opposing Team by the score of 2-0 or the actual score at that time whichever is more advantageous to the opposing Team. The players and the Team Officials will be subject to a disciplinary hearing and will be assessed penalties that the Discipline Committee imposes in accordance with OSA Published Rules. Any applicable fines as per Annex A as well as any bonds shall be assessed against the Club.
- 14.9 If a game has to be abandoned by the Referee at any time because a team is unable to field the minimum number of players, the said Team shall be deemed to have forfeited the game. The game shall be automatically awarded to the opposing Team by the score of 2-0 or the actual score at that time whichever is more advantageous to the opposing Team. The Team shall also be assessed five (5) demerit points as well as any applicable fines as per Annex A, which shall be assessed against the Club.
- 14.10 If a game has to be abandoned by the Referee at any time because a team removes itself from the field, and is found by the Discipline Committee to have abandoned the game without valid justification, the said Team shall be deemed to have forfeited the game. The game shall be automatically awarded to the opposing Team by the score of 2-0 or the actual score at that time whichever is more advantageous to the opposing Team. The Team shall be fined as per Annex A, which shall be assessed against the Club. The Team Head Coach or the next most senior Team Official whose name and signature appears on the game shall be deemed to have acted in a manner detrimental to the game and the applicable penalties as per the OSA Published Rules shall apply.
- 14.11 If a game is abandoned by the Referee before the completion of two halves for any reasons other than those specified in Articles 14.07 to 14.10, the ERS L Board of Directors shall rule on the status of the game.
- 14.12 In the event of a game postponement or abandonment due to weather conditions or Referee/Assistant referee no show, the home team Coach shall be responsible for advising the League within twenty-four (24) hours of the scheduled start of the game.

#### **ARTICLE 15. RESCHEDULING OF GAMES**

- 15.1 Games will be rescheduled automatically by the League if:
- a) At the discretion of the Referee, they are postponed due to inclement weather or unplayable field conditions;
  - b) A game is postponed at the discretion of a park official responsible for the operation and maintenance of the field with the authority to close the field to soccer use;



- c) the Referee does not appear within 20 minutes of the scheduled kick-off time and no other Referee is available to replace him/her;

Teams shall normally be given at least one (1) week's notice of the time and location of a rescheduled game due to one of the reasons listed above. If the notice of re-scheduling is sent to the designated Club Representative(s), it is the responsibility of the Club Representative(s) to notify the appropriate Team Officials.

The Home team for the rescheduled game shall work with the Visiting team and reschedule the game to be played within 3 weeks of the originally scheduled date. If agreement cannot be reached, the Home Team shall supply three dates to the ERSL and the League will choose one of the three supplied dates.

- 15.2 A team may request to reschedule additional game(s) only for the following reasons:

a) A team has two or more of its players selected to participate with a CSA, OSA or District team within 24 hours of a scheduled League game and the said Team provides at least 48 hours notice to the ERSL Administrator that it requests to have the game postponed

b) A team is scheduled to participate in an Ontario Cup game or is required to travel more than 4 hours from such a game in the twenty-four (24) hours preceding the scheduled ERSL game and the said Team provides at least seven (7) days notice to the ERSL Administrator that it requests to have the game postponed. The League shall notify the affected Teams as soon as notification is received

c) A team submits, by May 1<sup>st</sup>, an exemption request, countersigned by a Club Officer or the Club Representative, due to complete teams traveling (not greater than three (3) weeks). Request received after May 1<sup>st</sup> will not be accepted

d) A team submits, by May 1<sup>st</sup>, an exemption request, countersigned by a Club Officer or the Club Representative, due to a teams entry into a tournament. This shall only be applicable to scheduled weekend games and a copy of the tournament entry form must accompany the request. Each team shall be limited to requesting an exemption for a maximum of four (4) weekends. Request received after May 1<sup>st</sup> will not be accepted

#### **ARTICLE 16. PLAYER SUBSTITUTIONS**

- 16.1 Player substitutions shall be permitted with the consent of the Referee during stoppages of play for the following reasons:

- a) Goal Kicks
- b) Scoring of a goal
- c) To replace an injured player
- d) half time

#### **ARTICLE 17. REFEREES**

- 17.1 Referees are required to be at the assigned game field a minimum of thirty (30) minutes before the scheduled kick-off time to complete the standard field check and other pre-game procedures, including facilitation of the compulsory checking of player OSA Registrant Booklets..
- 17.2 Referee and assistant referees assigned for Under 21 games, shall be paid for their services in accordance with the fee schedule of the appropriate districts
- 17.3 If one of the Teams raises objections as to field conditions, goalposts, balls or team colours, the Referee may, at his discretion, require the responsible Team to correct the cause of the objection, if this is possible without unduly delaying progress of the game. The Referee shall be the sole



- judge as to whether the matters that gave rise to the objection by one of the Teams, is sufficient cause to abandon the game.
- 17.4 In the event that the appointed Referee(s) fail to appear by the appointed kick-off time, the Home Team will make every attempt to contact a Class 3 Referee or one of the Assistant Referees may assume the duties of the Referee,
- 17.5 The Referee shall ensure that the well being of the players is given priority over the progress of the game. Consequently, the Referee must suspend play or abandon the game, if necessary, where weather conditions, and more particularly thunderstorms, or field conditions place the safety of players at risk.

#### **ARTICLE 18. PROTESTS**

- 18.1 Where a game is played under protest, such fact must be noted on the game sheet and a formal protest must be lodged as stipulated below.
- 18.2 In dealing with any Protest, the League or its Discipline Committee shall take into consideration the possession by the protesting Club or Team of any prior knowledge of the facts or allegations contained in the Protest, which if properly used, might have prevented the Protest.
- 18.3 A written Protest shall be submitted on an ERSL Protest Form. It must be countersigned by a Club Official and shall be received by the League Office or postmarked within forty-eight (48) hours, not including weekends or statutory holidays, of the completion of the game. Game points may be adjusted based on the decision of the league on the said protest.
- 18.4 All Protests shall be delivered by registered mail, recognized courier service or hand delivered to the League Office and be accompanied by a protest fee of one hundred and fifty dollars (\$150) in the form of a certified cheque or money order payable to the ERSL. A date stamped receipt must be retained as proof of the date of mailing or delivery of the protest.
- 18.5 The \$150 protest fee shall be refunded if the protest is upheld.
- 18.6 Correctly submitted protests within the specified deadlines shall be heard by the Discipline Committee. All other protests will be ruled out of order and will not be heard.
- 18.7 No protests pertaining to the decision of the game official shall be entertained.
- 18.8 Objections to field conditions, goalposts, balls or team colours, shall not be considered as grounds for a protest. Objections of this nature shall be brought to the attention of the Referee and noted in writing on the Game sheet. If in the opinion of the Referee, the objections do not constitute a valid reason for abandoning the game, no further action will be considered by the League. In all other cases, the league may take appropriate action based on a review of the Referee's written report.

#### **ARTICLE 19. DISCIPLINE**

- 19.1 Disciplinary action shall be taken in accordance with the OSA Published Rules. The following guidelines will apply:
- a) In cases where OSA Published rules provide for Discipline by Review (DBR), the accused player or Team/Club Official does not have to appear for a hearing. If the accused person does not request a hearing or does not file an appeal within forty (48) hours of the game where the offence occurred, not including weekends or statutory holidays, he/she will be found guilty and the applicable penalties and/or fines, established by the OSA for the offence for which he/she has been charged shall apply.
  - b) Any request for a hearing shall be submitted on the appropriate form and accompanied by a Hearing Fee of fifty dollars (\$50). The hearing fee shall be reimbursed only if the Discipline Panel finds the accused not guilty. An accused who has requested a hearing and fails to appear for the hearing shall forfeit the Hearing Fee.





- 19.2 Where the OSA Published Rules provide for Discipline by Hearing (DBH), and where the East Region League Management Committee has delegated to the ERS L the authority to handle all discipline pertaining to league activities, except where the offence was directed at a game official, the ERS L Board of Directors shall appoint a Discipline Committee or Panel to hold a hearing and deal with the alleged infractions.
- 19.3 Where disciplinary action results in a suspension, the suspension shall not commence prior to seven (7) calendar days from the issue of the notice of discipline. For example, a player issued with a suspension notice on Friday would serve the suspension for the game(s) scheduled on or after the following Friday.
- 19.4 Failure of an accused player or Team Official to appear at a Disciplinary Hearing will result in the immediate suspension of the accused and fines as per Annex A shall be assessed against the Club. The suspension will continue to be in effect until the accused appears before the Disciplinary Committee.
- 19.5 Clubs shall ensure that accused players and Team/Club Officials appear for their Disciplinary Hearing. If upon being advised of the failure of the accused to appear for their hearing, the Club fails in meeting its responsibility within 30 days of the date of the original hearing, the fine specified in Annex A shall be assessed against the Club.
- 19.6 Failure of a Club to appear at a Disciplinary Hearing will result in a fine as specified in Annex A to be assessed against the Club.

#### **ARTICLE 20. APPEALS**

- 20.1 Appeals of any decisions by the ERS L Board of Directors, a Disciplinary Panel of the League or one of the District Associations shall be dealt with by the OSA in accordance with its Published Rules.

#### **ARTICLE 21. CLUB REPRESENTATIVES**

- 21.1 A Club that is accepted into membership shall designate up to three individuals as its Club Representative. The Club Representatives shall be the official point of contact in dealings with the league and will be available for duties in the operation of the League that may be assigned from time to time by the Board of Directors

#### **ARTICLE 22. COMMUNICATIONS**

- 22.1 The ERS L shall mainly use its web-based league management system for all communications with its member Clubs, their teams, players, coaches and other team officials
- 22.2 The Club President, or his/her designate and the Club Representative shall be notified by electronic-mail, (hereinafter referred to as e-mail) of all new general notices or notices that pertain to their Club teams that are posted from time to time on the ERS L web-site
- 22.3 All notices posted on the ERS L web-site shall be deemed to have been transmitted and received when the ERS L is advised that the e-mail notification sent as per 16. 2 when an electronic acknowledgement is received by the ERS L. It is the responsibility of the Clubs and teams to check their e-mails as well as visit the web-site on a regular basis
- 22.4 All formal communications sent by electronic means shall be sent to both the Club President, or his/her designate, to the Club representative. The mail shall be deemed to have been transmitted and received, when an electronic acknowledgement is received by the ERS L and shall thereafter constitute official notification of all League decisions



- 22.5 Notices of suspensions, penalties or fines levied on a Club as a result of discipline hearings shall be communicated to the Club electronically
- 22.6 All formal communications or official requests for action, such as game rescheduling or requests for hearings, appeals or protests, shall be sent or counter-signed by an Officer of the Club or the Club Representative

**ARTICLE 23. OTHER MATTERS**

23. 1 All matters not included in these Bylaws shall be dealt in accordance with the OSA Published Rules.

**ANNEX A. FINES**

The following table summarizes the fines as defined in the Under 21 Bylaws. For a complete description on fined please refer to those documents

NSF Cheques	\$50 plus bank changes
Failure of a Team to produce OSA player Registrant Books or Officials Identification Cards	\$50 per occurrence
Team playing an ineligible player	\$100 per player per game
Team playing an ineligible or suspended player under the name of one of its other registered players	\$500
Failure to provide, goal nets or, game ball or corner flags	\$25 per occurrence
Player, Coach or other Team Official who attempts or does impede, harass or otherwise intimidate a game official or opposing Team Officials	up to \$1000
Any substitute player or Team Official on the bench entering the field of play during an altercation	up to \$500
Team caused scheduled kick-off of game to be delayed	\$25
Team failing to appear for a game or have at least 7 players on the field within the 20 minute grace period	\$100
Game abandoned due to actions of players, Team Officials or spectators/supporters of a Team	up to \$1000
Game abandoned or because a team is unable to field the minimum number of players at any time after the start of the game	\$100
Team removes itself from the field of play	\$250
Unauthorized rescheduling of a game by team Officials	\$100
Failure of a Team player or Official to appear at a Disciplinary Hearing	\$50
Failure of a Club to ensure that a player or Team Official appears within 30 days of the date of the original Disciplinary Hearing	\$250
Club does not appear for a Disciplinary Hearing	\$250